#include<stdio.h>

#include<conio.h>

#include<graphics.h>

#include<dos.h>

void main()

{

int graphdriver=DETECT,graphmode,errorcode;

int i;

int x1,y1,x,y,x\_new,y\_new;

printf("enter the points");

printf("x1,y1");

scanf("%d%d",&x1,&y1);

initgraph(&graphdriver,&graphmode,"C:TURBOC3\\BGI\\");

putpixel(x1,y1,7);

printf("enter translation co-ordinates");

printf("x,y");

scanf("%d%d",&x,&y);

x\_new=x1+x;

y\_new=y1+y;

printf("line after translation");

putpixel(x\_new,y\_new,7);

getch();

closegraph();

}

